

# Computing

Here at All Souls', we follow a brand new, exciting and engaging Computing curriculum. We have now separated the Computing curriculum into three clear areas of learning: Online Safety, Information Technology and Computer Science. Our aim at All Souls' is to ensure that learning in all three of these areas is enjoyed across the whole school.

For Computing, like many other of our wider curriculum subjects, we follow a two-yearly cycle of learning to take account of the fact that we have classes of mixed year groups. Each area of learning is studied across two terms, as shown in the tables below.

Cycle A	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
	Online Safety	Online Safety	Information Technology	Information Technology	Computer Science	Computer Science

Cycle B	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
	Online Safety	Online Safety	Information Technology	Information Technology	Computer Science	Computer Science

For the year beginning September 2022, we will follow Cycle A.

For the year beginning September 2023, we will follow Cycle B.

By spreading the scheme of learning over a two-year period, we have ensured full coverage of the Computing curriculum in each Key Stage, with a clear progression of skills and knowledge.

